

A photograph of a road at sunset. The sun is low on the horizon, casting a warm, golden glow over the scene. The road is paved and has a white line on the right side. In the foreground, the side of a car is visible, with the window and door handle. The sky is a mix of blue and orange. The overall mood is peaceful and scenic.

CAR

TIME

CRAZY

VOLUME 1

**GAMES TO PLAY
WHILE YOU'RE
ON THE ROAD**

KIDS EDITION

CAR TIME CRAZY

GAMES TO PLAY WHILE YOU ARE ON THE ROAD

Kids Edition - Volume 1

GAME #1: "Bible Scavenger Hunt: Kids Edition"

Quick Explanation:

Each round, players will look up a Bible verse to discover the item they need to find and then search for that item.

Supplies:

A Bible for each player or a device with a Bible app on it.

Game Play:

1. Parent will announce the assigned Bible verse.
2. On "Go!" players must look up the verse and then search for the assigned item.
3. The first player to be able to look up the verse and point out the correct item gets a point.

Rules:

1. Players must wait until "Go!" to look up the verse.
2. Players should not announce the item they think they are searching for, until they have found it and pointed it out.
3. Should a player discover the wrong item, they may go back to the verse to see if they can discover the correct item.
4. Items can be either inside or outside of the car.
5. The player that finds the correct item each round gets a point.

Winner:

Player that gets the most total points at the end of game wins.

Sample List of Verses/Items (NIV)

- II Samuel 18:11 (Belt, Seat Belt)
- Genesis 41:2 (Cow)
- Job 9:26 (Boat)
- Deut. 33:23 (Lake)
- Phil. 1:28 (Sign)
- Matt. 17:5 (Cloud)
- Matt. 16:21 (Dog)
- James 1:10 (Flowers)
- Daniel 5:26 (A Number, a Sign with Numbers on It)

GAME #2: “Your A-SIGN-Ment Is”

Quick Explanation:

Each round, each player is give an assigned sign to be looking for, and they will be given a certain amount of time to find as many of those signs as the can.

Supplies:

A notebook or piece of paper & a pen/pencil for each player (optional)

A stopwatch/timer/phone with a timer or with an alarm.

Game Play:

1. Parent will have each player close their eyes.
2. Parent will announce each player’s name and their assigned “sign.”
3. On “Go!” player will open their eyes and have an assigned amount of time to find as many of those signs as possible for that round.
4. Play a few rounds.
5. Suggested time per round is 5-10 minutes (depending on age).

Rules:

1. Players must wait until “Go!” to open their eyes.
2. Players must be honest and count only the signs they see.
3. Signs can be on either side of the car, not just their side of the car.
4. Players should not help each other (unless they want to).

Winner:

Player that gets the most total points at the end of the game wins.

Sample List of Signs:

Road Signs Round: Speed Limited Signs vs. Exit Signs

Fast Food Sign Round: Mc Donald’s vs. Burger King

Stop Round: Hotel vs. Gas Station

Billboard Round: Stores vs. Truck Stops

GAME #3: “Grandma is Making Cookies”

Quick Explanation:

Players must alphabetically (A-Z) name an item that “grandma is putting in the cookies” within 10-20 seconds (suggested time).

Supplies:

Timer/Stopwatch/Clock/Cell phone (Optional)

Game Play:

1. Parent will start the game with the phrase, “Grandma is making cookies. She is putting in _____!”
2. Player one must name something starting the “A” (apples, artichoke, alligator...)
3. Next player then has 10-20 seconds to repeat the phrase, with their item (B-Z).
4. Game continues until the game gets to “Z.”

Rules:

1. Players get a point for each item they name.
2. Should a play run out of time, the next player in order may “steal” by naming an item with that letter.

Winner:

Player that gets the most points at the end of the game wins.

Suggestions/Hints:

Memory Version: Players name the previous item/items and then add on their own item.

Last Letter Version: Players name an item that is the last letter of the previous item named. (apple-“E”- eggs- “S”- strawberries...)

GAME #4: “Seated Mom/Dad Says Twister”

Quick Explanation:

Players must do the crazy seated twister-style assignment if “mom or dad says...”

Supplies:

No supplies needed.

Game Play:

1. Player will be doing the assigned twister positions and movements, while remaining seated and seat-belted in.
2. Parents will start off the game by saying, “Mom/Dad says put your left hand on a window.”
3. Game continues with parents choosing whether to say or not say “Mom/Dad Says...” and then asking players to do something (see suggestions/samples below).
4. Game continues for as long a parent chooses.

Rules:

1. Players get a point for each thing they do correctly and lose a point for each thing they do when “Mom/Dad Says...” is not announced.
2. Players must continue to do the previous assignment, while they do the new assignment, unless the assigned body part is now being used for the next assignment.

Winner:

Player that gets the most points at the end of the game wins.

Suggestions/Sample Positions and Motions

Left Hand, Window
Right Hand, Floor
Left Foot, Door
Right Foot, On Your Left Knee
Left Hand, On Your Mouth
Right Hand, On Another Player’s Head
Tongue Touching the Air
Left Thumb, in Your Right Ear
Right Pointer Finger, Touching the Ceiling
Both Hands on Your Belly
Eyes Closed
Left Elbow, Touching Your Left Knee
Right Pinky Finger, on your Eye Brow
Both Arms in the Air
Right Hand, on the Seat in Front of You
Cross Your Eyes